

Computing Overview

Based on the Rising Star's Computing Scheme

Reception	
Year 1	Unit 1.3 - Illustrating an E-Book Unit 1.4 – Finding Images on the Web Unit 1.5 – Producing a talking book
Year 2	Unit 2.1 – Programming on screen Unit 2.2 – Exploring how Computer Games work Unit 2.3 – Taking better photos
Year 3	3.1 – Programming an animation 3.3 – Videoing performance 3.5 – Communicating safely on the Internet
Year 4	4.2 – Prototyping an interactive toy 4.3 – Producing digital music 4.5 – Producing a Wiki
Year 5	5.1 – Developing an interactive game 5.4 – Creating a Web page about cyber safety 5.5 – Sharing Experiences and opinions
Year 6	.1 – Planning the creation of a mobile app 6.2 – Developing project management skills 6.3 – Researching the app market